# Go For Gold

Junior Script by Gawen Robinson

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# **CAST LIST**

N.B. In the following list, the bracketed number shows the number of spoken lines each role has.

An asterisk (\*) before the character's name indicates that this character ALSO has solo or featured sung lines.

Modern Devu	Niek Niechy (Procente	اس	<i>(E</i> )
Modern Day:	Nick Nicely (Presente	,	<i>(5)</i>
	Mike Raffone (Outside	,	<i>(</i> 7 <i>)</i>
	Gabby Galore (Outsid	ie broadcaster)	<i>(5)</i>
	Suzie Swift (Athlete)		(19)
	Phil O'Sophie (Her tra	,	(45)
	Onslow Swift (Her dad		(17)
	Mildred Swift (Her mum)		(10)
	Porsche Swift (Her sister)		(10)
	Jack Swift (Her brothe	er)	(13)
Gods:	* Zeus (King of the Gods)		(30)
	Hera (His wife)		(5)
	Aphrodite (Goddess of love and beauty)		(2)
	Dionysus (Party God)		(2)
	Hermes (Messenger, Zeus's youngest son)		(1)
	Poseidon (God of the sea, brother of Zeus)		(4)
	Ares (God of war, son of Zeus)		(4)
	Hephaestus (God of fire)		(1)
	Apollo (God of light, Son of Zeus)		(1)
	Artemis (Goddess of hunting, Apollo's twin)		(1)
	Athena (Zeus's favourite daughter)		(1)
	Hestia (Goddess of hearth and home)		(2)
	Hades (God of the underworld)		(42)
Ancient Greeks:	Athenians:	Swaticus	(19)
		Alexis	(12)
		Pontius	(13)
	Spartans:	Ariston	(11)
	- 1	Philippos	(12)
		Creon	(8)
		Messenger	(11)
			( ' ')

Village of Croton Residents:	Milo (Pankration champion)	(17)
	Myia (Milo's wife)	(5)
	Mini Milo (Milo's son)	(2)
	Maxi Milo (Milo's daughter)	(2)
Hades training camp:	Georgeos Michaelus (Poor athlete)	(14)
	Nikos Alottacus (Trainer)	(16)
Olympia:	Mikos Rafonus (Commentator)	(13)
	Nikolastic (Mikos's side-kick)	(10)
	Peta Potter (Pot maker)	(4)
At least three athletes:	Boxer	(6)
	Runner	(5)
	Chuckalottus (Discus thrower)	(4)
Assorted others:	Herald	(17)
	Two trumpeters (miming)	(0)

Mikos Rafonus and Mike Raffone can be played by the same person. Nikolastic and Gabby Galore can be played by the same person.

Scenes 3, 6 and 9, and every song apart from Song Three (Track 6) – Zeus, could use additional chorus members.

# **SPEAKING ROLES BY NUMBER OF LINES**

N.B. In the following list, the number shows how many spoken lines each role has. An asterisk (\*) before the character's name indicates that this character ALSO has solo or featured sung lines.

Phil O'Sophie (Suzie's trainer)	45
Hades (God of the underworld)	42
* Zeus (King of the Gods)	30
Suzie Swift (Athlete)	19
Swaticus	19
Herald	17
Milo (Pankration champion)	17
Onslow Swift (Suzie's dad)	17
Nikos Alottacus (Trainer)	16
Georgeos Michaelus (Poor athlete)	14
Jack Swift (Suzie's brother)	13
Mikos Rafonus (Commentator)	13
Pontius	13
Alexis	12
Philippos	12
Ariston	11
Messenger	11
Mildred Swift (Suzie's mum)	10
Nikolastic (Mikos's side-kick)	10
Porsche Swift (Suzie's sister)	10
Creon	8
Mike Raffone (Outside broadcaster)	7
Boxer	6
Gabby Galore (Outside broadcaster)	5
Hera (Zeus's wife)	5
Myia (Milo's wife)	5
Nick Nicely (Presenter)	5
Runner	5
Ares (God of war, son of Zeus)	4
Chuckalottus (Discus thrower)	4
Peta Potter (Pot maker)	4
Poseidon (God of the sea, brother of Zeus)	4
Aphrodite (Goddess of love and beauty)	2

Dionysus <i>(Party God)</i>	.2
Hestia (Goddess of hearth and home)	
Maxi Milo (Milo's daughter)	.2
Mini Milo <i>(Milo's son)</i>	.2
Apollo (God of light, Son of Zeus)	.1
Artemis (Goddess of hunting, Apollo's twin)	. 1
Athena (Zeus's favourite daughter)	. 1
Hephaestus (God of fire)	. 1
Hermes (Messenger, Zeus's youngest son)	.1

# **CAST LIST IN ALPHABETICAL ORDER (WITH LINE COUNT)**

N.B. In the following list, the number shows how many spoken lines each role has. An asterisk (\*) before the character's name indicates that this character ALSO has solo or featured sung lines.

Alexis	12
Aphrodite (Goddess of love and beauty)	2
Apollo (God of light, Son of Zeus)	1
Ares (God of war, son of Zeus)	4
Ariston	11
Artemis (Goddess of hunting, Apollo's twin)	1
Athena (Zeus's favourite daughter)	1
Boxer	6
Chuckalottus (Discus thrower)	4
Creon	8
Dionysus (Party God)	2
Gabby Galore (Outside broadcaster)	5
Georgeos Michaelus (Poor athlete)	14
Hades (God of the underworld)	42
Hephaestus (God of fire)	1
Hera (Zeus's wife)	5
Herald	17
Hermes (Messenger, Zeus's youngest son)	1
Hestia (Goddess of hearth and home)	2
Jack Swift (Suzie's brother)	13
Maxi Milo (Milo's daughter)	2
Messenger	11
Mike Raffone (Outside broadcaster)	7
Mikos Rafonus (Commentator)	13
Mildred Swift (Suzie's mum)	10
Milo (Pankration champion)	17
Mini Milo (Milo's son)	2
Myia (Milo's wife)	5
Nick Nicely (Presenter)	
Nikolastic (Mikos's side-kick)	10
Nikos Alottacus (Trainer)	16
Onslow Swift (Suzie's dad)	17
Peta Potter (Pot maker)	4

Phil O'Sophie (Suzie's trainer)	45
Philippos	12
Pontius	13
Porsche Swift (Suzie's sister)	10
Poseidon (God of the sea, brother of Zeus)	4
Runner	5
Suzie Swift (Athlete)	19
Swaticus	19
* Zeus (King of the Gods)	30

Non-speaking roles: Two trumpeters (miming).

# **CHARACTERS IN EACH SCENE**

Scene 1

Gabby Galore Mike Raffone

**Nick Nicely** 

Scene 2

Jack Swift

Mildred Swift (Mum)

Onslow Swift (Dad)

Phil O'Sophie

Porsche Swift

Suzie

Scene 3

**Alexis** 

Ariston

Creon

Messenger

**Philippos** 

**Pontius** 

**Swaticus** 

Scene 4

Jack Swift

Mildred Swift (Mum)

Onslow Swift (Dad)

Phil O'Sophie

Porsche Swift

Suzie

Scene 5

Aphrodite

Apollo

Ares

**Artemis** 

Athena Dionysus

Hephaestus

Hera

Herald

Hermes

Hestia

Poseidon

Zeus

Scene 6

Georgeos Michaelus

Hades

Nikos Alottacus

Scene 7

Maxi Milo

Milo

Mini Milo

Myia

Scene 8

Jack Swift

Mildred Swift (Mum)

Onslow Swift (Dad)

Phil O'Sophie

Porsche Swift

Suzie

Scene 9

Alexis

Ariston

Boxer

Chuckalottus

Creon

Hades

Mikos Rafonus

Milo

**Nikolastic** 

Peta Potter

**Philippos** 

Pontius

Runner

Swaticus

Zeus

Scene 10

Dionysus

Jack Swift

Mildred Swift (Mum)

Onslow Swift (Dad)

Phil O'Sophie

Porsche Swift

Suzie

All songs apart from "Song 4 – Zeus" are full chorus numbers and can include as many singers as you have.

# **PROPERTIES**

Scroll saying "Air Olympic Breaking News" Scene Prop.
Microphone Mike Raffone
Microphone Gabby Galore
Scene Two
Microphone Phil O'Sophie
Games Console
Make-upPorsche Swift
TeapotMildred Swift
Scene Three
Swords Spartans
Scrolls
Scroll Messenger
Scene Four
Sandwiches and pancakes Mildred Swift
Scene Five
Two trumpets
Two bows and arrows
Trident and fish
Scroll
Staff (Lightning Rod)Zeus
Scene Six
Scroll
Traillers with TNINETNINGS Alottacus
Scene Seven
Cutout Cow Milo
Cutout CatMini Milo
Cutout HamsterMaxi Milo

# Scene Nine

Scroll saying "Air Olympic Breaking News"	. Scene Prop.
Coins	. Spartans
Microphones	. Mikos
Statues	. Peta Potter
Statues	. Spartans
Discus	. An Athlete
Assorted weapons, including a sword	. Hades
Long hooded cloak	. Hades
Staff (Lightning Rod)	. Zeus
Sword	. Philippos

# **PRODUCTION NOTES**

# **STAGING**

This show uses a main setting of the 'Modern–Day Interior of the Swift's House' and a series of flashback scenes that are set in Ancient Greece. Depending on how the show is produced, this main set could be positioned on one side of the acting area with the other scenes depicted elsewhere. This would save having to reset the 'sitting-room' scene each time.

The opening number...

**Song One – Go For Gold** should be sung and choreographed before the setting of scene one is revealed. If you are using a conventional thrust or proscenium stage layout this could be performed on the main stage before scene one is set. If you are using a 'theatre in the round' or a dynamic approach where the action takes place in different parts of the auditorium, then the first scene could be set prior to the opening number and would only become apparent when the lighting or action dictates it.

Scene One – Air Olympic Studios is intended to be a televised news flash coming from the studios. If the acting is on a proscenium stage or rostra raised above the audience, the banner statement 'Air Olympic News' and 'breaking news... Top athlete Suzie Swift threatens to quit Olympic games over sponsorship row' could be rolled out along the front of the rostra or stage to create an effect like that seen on Sky News etc. Try to imitate the font/colour, even the logo (without contravening Trade Mark laws) to create a comic effect of the breaking news story. Across the acting area, away from the 'Anchorman' Nick Nicely, is another acting area depicting the outside of Suzie Swift's house. This could be a simple set with a backdrop of a street scene or even just a few house bricks painted on a simple flat structure. In front of this setting will be Gabby Galore and Mike Raffone. Ideally, if resources allow, the acting areas should be separately illuminated so that the lighting comes up on the appropriate area when required. If this is not possible, the two characters outside of Suzie's house should appear when introduced by Nick Nicely. If possible the lighting will fade at the end of this short scene allowing a transition to the interior of the main set.

Scene Two, Scene Four, Scene Eight & Scene Ten – The Swifts' House. This is the main set, used four times throughout the show, and is the sitting room inside their house. There is possibly a sofa and armchair, maybe a television opposite and a computer table with a suitable games console located on it. An imaginary mirror is located on this set at which Porsche is standing, apparently applying make-up. There should be sufficient seating on this set for Suzie and Phil to sit next to each other to hold their discussion whilst dad is seated at some distance, trying to eavesdrop. Mum will be flitting about the area whilst the brother, Jack is seated at the games console on the computer desk. The scene ends with a flashback glissando to Athens 557BC.

**Scene Three – A Street in Athens in 557BC**. This could just be a general acting area with a few props lying around suggesting an ancient Greek street scene; such as broken terracotta pots, tools, etc. or could have a backdrop of the Parthenon, or similar well known Greek architecture such as lonic, Doric, Corinthian etc.

**Scene Five – Mount Olympus.** This is an ethereal place at the top of the mountain. The set should represent a cloud-enshrouded mountaintop. This could be done with lighting, smoke machine or just simply with 'cloud-shaped' cutouts dotted around the acting area. If resources allow, there could be two fluted columns representing a grand archway through which the gods enter.

**Scene Six – An Ancient Greek Training Track**. This scene could be created by simple use of sports' training equipment positioned around the stage. For comic effect, ancient Greek equivalents of today's equipment could be created. Blocks of stone on a bar for example could be the equivalent of today's barbell or dumbbell; two small fluted columns with a plinth across could be the high jump. Use your (and your pupils') imagination to come up with comic sports equipment. If you wish to create a backdrop to this set, then maybe some ancient ruins, some terraced grass seating with a modern day running track in front could be suitable.

**Scene Seven – Milo's Garden**. This is a nondescript place and does not require any specific setting. The above set could be continued into this scene or an exotic garden set could be created, depending on resources and time. Crucially, a cutout of a cow, a cat and a hamster are required for this scene.

**Scene Nine – The Ancient Greek Olympics**. This scene is set at the Olympic Event. If a setting was created for Scene Six, this could be used again here for ease and simplicity, with perhaps a few changes to the props. A scroll should be unveiled across the front of the acting area (as in the first scene) with the logo 'Air Olympic News' and 'Breaking news... Fighting between rival states threatens to get Olympic games cancelled'.

#### CHOREOGRAPHY

The show starts with the lively, stirring song...

**Song One (Track 1) – Go For Gold**. As well as being a good 'audience warmer', it has a strong message to deliver in the lyrics. This is a big chorus number that could be split into groups, maybe like Olympiads with their flags in a sort of opening ceremony. Flags or ribbons could be used with good effect, if space allows.

**Song Two (Track 4) – The Truce** is a lively Rock number sung by the Athenians and Spartans with a small backing group, if possible, to deliver the repeat lines of the answering phrases. The song has a short dance break where opportunity exists for a simple rock 'n' roll routine to be performed.

Scene Five – Mount Olympus opens with the next number...

**Song Three (Track 6) – Zeus**. This bouncy, rock song is a big, chorus production number. It is an introductory number for the grand entrance of Zeus.

Zeus enters the scene, following a big, 'send-up' introduction. He is dressed as a rapper and sings the next solo number...

**Song Four (Track 8) – Zeus Rap**. This a short (twenty second) rap number which ends with a big 'rapper pose'.

**Song Five (Track 11) – Milo** is a big, bouncy production number with all of the available cast singing except for Milo. He is seen training in time with the music, either doing bench presses lying on a weight training bench or standing presses (military presses) with the cutout cow as the weights. Use the whole of the acting area if possible for choreographing this number.

**Song Six (Track 12) – Champion** has a steady beat and it will be easy to choreograph the younger members of the cast with a simple training/keep fit dance routine. The movements could include presses as before, as besides action to mimic hurdling, jumping, discus throwing, javelin etc. There is a rap section just prior to the end of the song. This could be delivered to the audience without action.

The action for...

**Track 15 – Confrontation Music** is described in the stage directions within the content of the script. As the Spartans move forward, the Athenians try desperately hard to hide behind each other. The Spartans continue to circle them in a threatening manner while the Athenians whimper and tremble. Suddenly the athletes all run between them creating a barrier. This is a short, forty-five second section.

**Song Seven (Track 17) – Champion (Reprise)** is a reprise of the earlier number, Song Six. The athletes mime their respective sports to the beat of the music much as before.

The show concludes with the big chorus number **Song Eight (Track 18) – Celebrate**. There are a few short solo lines interspersing the chorus sections, but this number should have lots of big movements and build to the end for a rousing applause!

Curtain calls take place to the strains of the opening number...

# Song Nine (Track 19) – Go For Gold (Reprise)

All the cast sing this final song whilst taking their bows, the audience being encouraged to clap and sing the words "Go, Go For Gold" whenever these words occur.

# **COSTUME**

There are two styles of costume required for this show: modern day for the television staff and family etc. and Greek period costume of circa 600BC.

# **Modern Day**

**Nick Nicely:** Smart appearance, possibly in a suit with a tie. Mimic a well-known TV

presenter for additional humour.

Mike Raffone: Once again, dressed smartly. Could also be dressed like another

popular TV presenter.

**Gabby Galore:** Smart appearance. Once again, dressed like well-known presenter.

**Suzie Swift:** Tracksuit bottoms, polo shirt, trainers. Maybe a sweatband.

**Phil O'Sophie:** Tracksuit bottoms, polo shirt or hoodie, trainers. Stopwatch around his

neck.

**Onslow Swift:** Modern-day, casual dress.

**Mildred Swift:** Modern-day, casual dress, possibly wearing an apron or pinafore.

**Porsche Swift:** Trendy, bright costume, probably quite bold in design to reflect her

confident character.

Jack Swift: Modern-day, casual dress.

# **Ancient Greece**

Use all the resources available to you to assist with identifying style and colour of costume for the Greeks etc. The Internet has a wealth of suitable images that will assist.

**Zeus:** White, full-length robe tied with waist sash. Sandals. Wreath or band in hair.

Full beard. Additionally, suitable rapping gear. A long staff (his shooting stick).

**Hera:** Gold, full-length, pleated robe with waist cord and purple shoulder sash.

Sandals. Gold tiara. Hera's colour was purple, her symbol was a peacock.

**Aphrodite:** Gossamer-like, flowing, white costume. Bare-footed.

**Dionysus:** White tunic. Shoulder sash. Could be livened up by additional of bold colours,

or even fluorescent material – he is a party animal after all!

**Hermes:** He wears a winged hat, winged sandals, and short cloak. Hermes has a

tortoise-shell lyre and the staff of a shepherd, commonly shown with two

snakes entwined around it and an eagle at the top.

**Poseidon:** He is traditionally shown wearing a wrapped tunic from his waist, full flowing

beard and carrying a distinctive trident. He is usually bare-footed.

**Ares:** Ares is the Greek equivalent of the Roman God Mars. A military person, he is

usually seen wearing a bright red cloak over a purple or gold tunic. He has a typically Greek military helmet with plume and carries a large spear. He could wear knee-length leggings and rope-tied sandals to complete the soldier-like

appearance.

Hephaestus: Hephaestus is usually shown as an animated cripple bent over his anvil. He

wears a beard and is normally depicted as being ugly. In some art forms he walks with the aid of a stick. Homer describes Hephaestus as lame and walking with the aid of a stick. He is a craftsman, especially with metal and

could carry a hammer for forging.

**Apollo:** Apollo was the great Olympian god of prophecy and oracles, healing, plague

and disease, music, song and poetry, archery and the protection of the young. He was depicted as a handsome, beardless youth with long hair and various attributes including: a wreath and branch of laurel; bow and quiver; raven and lyre. Once again, a simple, full-length, white sash-tied robe plus lyre and/or

laurel branch would complete the image.

**Artemis:** Full-length, light blue, flowing robe. Sandals. Headdress or plaited hair,

optionally. She carries a large bow and arrow.

**Athena:** Long white skirt. Hip-length white top, edged with gold braid. Gold tiara or

small crown. Sandals. Athena was the goddess of wisdom, her symbol was

an owl hence the saying "As wise as an owl".

**Hestia:** She is the Greek goddess of hearth and home. Accordingly, her costume

could represent flames both in style and colour. Keep it along the flowing long robe lines of all the other gods and goddesses, but think of bright orange and

red flashes and flame-like edging to the dress.

**Hades:** The god of the underworld. Dark, sinister costume – black and dark purple

being his colours. He should appear menacing and carry a 'devil's horn staff'.

Ancient Greeks: The Spartans would be dressed something like Ares, insomuch as

they are a military breed of citizen and would carry shields, spears and swords etc. The **Athenians** and the **Crotons** are dressed more along the lines of a white, full-length robe with a waist sash, sandals and head wreath. **Georgeos Michaelus** and **Nikos Alottacus** could be dressed in traditional Greek costume or, to add a humorous element, there could be a mix of traditional gown and modern-day tracksuit/shell suit/trainers. The **Olympia commentators** and **Peta Potter** should all wear suitable robes with a hint of

modern-day added subtly for comic effect.

# LIGHTING AND SOUND

There are a number of sound effects (SFX) and lighting effects (LX) in this show. The sound effects are provided on the CD whilst the lighting effects are optional.

#### Lighting

Whilst the addition of stage lighting to any show enhances the overall effect, it is not essential for this production and no specific effects are indicated in the stage directions.

# Sound Effects (SFX)

**The Harp Glissando** is a very typical sound effect portraying a movement forward or backward in time. This could be accompanied by a simple lighting effect such as dimming or blacking out the lights momentarily. This effect appears as **Track 3**, **Track 5** and **Track 13**.

**Track 7** is a trumpet fanfare for the entrance of the Gods including Zeus.

**Track 9, Track 10** and **Track 16** are lightning bolt effects that should accompany Zeus's action of firing a lightning bolt with his stick.

There are two musical effects that precede and accompany the Air Olympic News announcements. The first one, **Track 2** underscores the announcement by Nick Nicely etc. and is a typical News Television 'Breaking News' type of theme. The second, **Track 14**, has more of a Greek feel to it and precedes the announcement by Mikos Rafonus.

# TRACK 1: SONG 1 – GO FOR GOLD

**ALL:** ALL THE WORLD IS WAITING, FOR SOMEONE JUST LIKE YOU.

TO STEP OUT FROM THE SHADOWS, AND JOIN THE CHOSEN FEW.

SO IF YOUR HOPES ARE SET THAT HIGH, DON'T LET THEM GO, REACH FOR THE SKY.

DON'T GIVE IN, ONE CHANCE TO WIN,

JUST GO - GO FOR GOLD.

GO FOR GOLD, BE NUMBER ONE.
MAKE YOUR DREAMS COME TRUE.
GO FOR GOLD, YOUR TIME HAS COME.
GO – GO FOR GOLD.

THINK OF ALL YOUR HEROES, AND WHAT THEY'VE MEANT TO YOU. YOU CAN CLIMB THAT MOUNTAIN, AND BE A HERO TOO. JUST ONE MORE RACE LEFT TO BE RUN. ONE FINAL PRIZE THAT MUST BE WON. DON'T GIVE IN – ONE CHANCE TO WIN. JUST GO – GO FOR GOLD.

GO FOR GOLD, BE NUMBER ONE.
MAKE YOUR DREAMS COME TRUE.
GO FOR GOLD, YOUR TIME HAS COME.
GO – GO FOR GOLD.

GO FOR GOLD, BE NUMBER ONE.
MAKE YOUR DREAMS COME TRUE.
GO FOR GOLD, YOUR TIME HAS COME.
GO – GO FOR GOLD.
GO FOR GOLD!

SCENE 1: AIR OLYMPIC STUDIOS

TRACK 2: AIR OLYMPIC THEME MUSIC

A giant banner should be unveiled across the front of the stage in the style of 'Sky Sports News' with the logo 'Air Olympic News' and 'breaking news... Top athlete Suzie Swift threatens to quit Olympic games over sponsorship row')

**NICK NICELY:** Hello and welcome to Air Olympic Sports news and as you can see the

breaking news is that Suzie Swift, the gifted young British Athlete, has pulled out of the Olympic games over a row about sponsorship money. We're going live now to *(local town)* where we are joined by Mike Raffone who is with Gabby Galore. Mike, can you hear me?

**MIKE RAFFONE:** Hello Nick, you join me here outside Suzie Swift's parents' home in

(local town) as we await news of her possible withdrawal from the British Olympic team. We believe she is in discussions with her trainer and her family following yesterday's shock announcement. Gabby, you know Suzie really well, what do you think she's going through at the

moment?

**GABBY GALORE:** Well Mike, I know how much Suzie had looked forward to the Olympic

games and I'm sure she won't be taking this decision lightly. I would imagine she'll be listening to the advice of her coach, Phil O' Sophie

and of course her family.

**MIKE RAFFONE:** Is there any chance she might re-consider?

**GABBY GALORE:** Who knows Mike? I only wish I was a fly on the wall in that house right

now.

# SCENE 2: THE SWIFT HOUSE

A family sitting room with Suzie Swift and her trainer (Phil O'Sophie) deep in discussion about the Suzie's withdrawal from the Olympic games. Suzie's dad is trying to listen but is distracted by her brother (Jack) who is playing on a game console. Suzie's sister (Porsche) is slapping on make-up while her mum (Mildred) keeps popping out of the kitchen carrying a teapot.

**PHIL O'SOPHIE:** Suzie, there are millions of people who look up to you as a role model;

you can't let them all down.

**SUZIE'S DAD:** Don't listen to him Suzie; why should you perform for nothing? Let

them come begging.

**SUZIE'S MUM:** Would anyone like a cup of tea?

**ALL:** No thanks.

MUM: Are you sure? (Looks around the room) Go on, go on!

**SUZIE:** Please mum! Not now!

**MUM:** Oh well, I'll put the kettle on just in case you change your minds.

JACK (her brother): (Playing on a video game) Will you lot be quiet! I can't concentrate

on my game.

**DAD:** Will you stop playing on that thing! It's driving me mad.

**PHIL:** Yes we need to focus on Suzie.

PORSCHE (sister): (Stroppily) Oh yes, it's always about her isn't it? Well it's only a stupid

old race anyway. Who cares?

**PHIL:** It's the Olympic games! It's the most important sporting event on earth.

**DAD:** Why?

**PHIL:** What do you mean why?

**DAD:** Why is it so big? I mean there's loads of games, why are the Olympics

so big?

**PHIL:** Because of its history.

**PORSCHE:** Oh no, not history! It's so boring!

**JACK:** Shut up Porsche! You're doing my head in!

**DAD:** Well you're both doing my head in. Listen to Mr O'Sophie.

**MUM:** Did someone ask for tea? The kettle's just boiled.

JACK, SUZIE & PORSCHE: Mum!

MUM: Sandwiches then?

ALL: NO! (She slumps away disappointed)

**SUZIE:** Go on then Phil. Tell us why these games are so special to everyone.

**PHIL:** Well it all goes back to the Ancient Greeks.

**JACK:** A bit like dad then, only he's an ANCIENT GEEK!

DAD: Watch it you! (Goes to clip him round the head)
SUZIE: What have the Ancient Greeks got to do with us?

**PHIL:** We could learn a lot from those guys, believe me. Did you know that for

three months before the games, all fighting between states had to stop

so that the athletes could travel to Olympia?

**SUZIE:** Where?

**PHIL:** Olympia: That's where it all began two and a half thousand years ago!

TRACK 3: HARP GLISSANDO 1

Harp music plays and they all wobble from side to side like a flashback.

**JACK:** What on earth was that?

**PHIL:** It's a flashback. We're going back in time to 557BC.

SCENE 3: A STREET IN ATHENS 557BC

A group of Athenians are sitting around reading and discussing philosophy. A group of rowdy Spartans dressed in military gear march in chanting at the top of their voices. The Spartans should be macho and a bit dim while the Athenians should be intelligent and a little nerdy.

**SPARTANS:** We are the Spartans, we are the Spartans! *(etc.)* 

**SWATICUS** (Athenian 1): Will you lot shut up! I can't concentrate on my scroll.

**ARISTON** (Spartan 1): Ooh! Listen to him, what a swot!

PHILIPPOS (Spartan 2): Yeah we've got no time for sissy books; we've got battles to

fight.

**ALEXIS** (Athenian 2): Oh just leave them alone Swaticus; they're just a bunch of

Neanderthal thugs!

ARISTON: What did he call us? (Gets out sword)

**PHILIPPOS:** (Pointing his sword at Alexis) I couldn't understand a word of

it but it made me very angry!

CREON (Spartan 3): Yeah, you wouldn't like him when he's angry!

ALEXIS: (Squirming with fear) No, no, I get the point.

**PONTIUS** (Athenian 3): (Really patronising) When will you people learn that violence is

not the answer?

**PHILIPPOS:** It's better than reading uncool books.

**PONTIUS:** Yeah, it's all we were taught from being small children.

**ARISTON:** Yeah, I never had any cuddles when I was a kid.

PHILIPPOS: Nor me (they start to get a little tearful).

**PONTIUS:** I think you're all in need of a big hug! (goes to hug them)

ALL 3 SPARTANS: (Pushing him away) Geddoff!

**SWATICUS:** Look! You've actually scared them.

PONTIUS: It must have been awful having no love as a child.

ARISTON: My mummy never hugged me. (Starts weeping)

**PONTIUS:** Or read me stories. (*More weeping*)

CREON: Or tucked me in at night! (All 3 Spartans burst out crying)

**ALEXIS:** (Realising) Keep going Pontius, I think it's working.

**SWATICUS:** (Feeling sorry for them) Look, if you really want to show how

brave and strong you are, why not enter the new games at

Olympia?

**ARISTON:** (Cheering up) Do we get to kill people?

**ALEXIS:** No, the games are purely for sport.

# (The Spartans look disappointed)

**PONTIUS:** Although, there is boxing and, of course, the Pankration.

**CREON:** The what?

**PHILIPPOS:** Is that some kind of pancake eating contest?

**SWATICUS:** No, it's wrestling but with only two rules!

Rule one: No poking eyes out and...

Rule two: No biting.

ARISTON: So you can kill people? (Getting excited)

**PONTIUS:** (playing along) Not exactly, but you can really hurt them.

**ALL 3 SPARTANS:** GET IN!

Suddenly the scene is broken up by a messenger who unwinds a scroll in front of everyone.

**MESSENGER:** Hear this, hear this! It has been declared that there will be no

more fighting until the Olympic games are over.

**ALL 3 SPARTANS**: (Dismayed) WHAT?

**MESSENGER:** Wars between all states are banned so that the athletes may

arrive safely at Olympia. Zeus has proclaimed this.

ALL 3 SPARTANS: Aww!

**MESSENGER:** Also there will be no death penalty during the games.

ALL 3 SPARTANS: Geddin!

**MESSENGER:** Also there will be no married women allowed to compete at the

games.

PHILIPPOS: What about his wife? (*Points at Ariston*) She looks like a man!

**MESSENGER:** They've already thought of that. A woman tried to pass herself

off as a man last time, which is why all events will now take

place without clothes being worn.

**SWATICUS:** That's disgusting!

**ALEXIS:** I suppose it's a good way of getting a suntan.

**MESSENGER:** So in the name of Zeus, all enemy states are ordered to make

peace until the games are finished.

They all reluctantly shake hands as the song begins.

TRACK 4: SONG 2 – THE TRUCE

There should be a small backing group to sing the answering phrases.

**ALL:** IN THE NAME OF ZEUS, (IN THE NAME OF ZEUS,)

THEY'VE DECLARED A TRUCE, (THEY'VE DECLARED A TRUCE,)

THROUGHOUT EVERY STATE IN THE LAND.

'TILL THE GAMES BEGIN, ('TILL THE GAMES BEGIN,)

IT'S A MORTAL SIN (IT'S A MORTAL SIN,)

TO IGNORE WHAT THE GODS NOW COMMAND.

THERE ARE NO EXCEPTIONS, IT'S WHAT THE GODS DECLARE. THERE'LL BE A FULL INSPECTION, SO SPARTANS BEST BEWARE!

**SPARTANS:** WHO US?

**ALL:** IN THE NAME OF ZEUS, (IN THE NAME OF ZEUS,)

THEY'VE DECLARED A TRUCE, (THEY'VE DECLARED A TRUCE,)

THROUGHOUT EVERY STATE IN THE LAND.

DANCE BREAK

THERE'S A TIME AND PLACE, (THERE'S A TIME AND PLACE,) FOR EACH AND EVERY RACE, (EACH AND EVERY RACE.) AT LAST ALL THE TRAINING IS DONE.

THOUGH IT'S KIND OF RUDE, (THOUGH IT'S KIND OF RUDE,)
THEY'LL BE IN THE NUDE, (THEY'LL BE IN THE NUDE.)
LET'S HOPE THERE'LL BE SHADE FROM THE SUN!

THE ATHLETES ARE ALL READY, IT'S WHAT THEY'VE TRAINED TO DO. SO KEEP THAT JAVELIN STEADY, LET'S HOPE IT WON'T HIT YOU!

IN THE NAME OF ZEUS, (IN THE NAME OF ZEUS,)

THEY'VE DECLARED A TRUCE, (THEY'VE DECLARED A TRUCE,)

THROUGHOUT EVERY STATE IN THE LAND. THROUGHOUT EVERY STATE IN THE LAND.

THROUGHOUT EVERY STATE, THROUGHOUT EVERY STATE,

THROUGHOUT EVERY STATE IN THE LAND.

# SCENE 4: THE SWIFT HOUSE

**PHIL:** So you see, that's where it all began.

**JACK:** I liked those Spartan dudes; they seemed pretty awesome!

**PHIL:** Oh believe me Jack they were. They were taken from their families at the age

of seven and taught to be warriors.

JACK: Cool!

**PHIL:** Of course, they didn't all survive. It was a tough life!

**DAD:** Aye, my childhood was a bit like that too.

PORSCHE: Oh don't exaggerate Daddy: - having a difficult paper round really isn't the

same thing.

**DAD:** You should have seen the size of the dogs on that estate!

**PHIL:** (Ignoring him) Spartan children were taken to the woods at night and left to

fend for themselves against wild animals.

JACK: Wow!

**PHIL:** Then they were beaten by the older children to toughen them up.

**MUM:** That's just cruel! Sandwiches anyone?

ALL: No!

**PHIL:** Life was tough then, but it did produce great heroes, like Milo the wrestler.

**SUZIE:** Never heard of him!

**PHIL:** Ah, but you should have done. He won Six Olympic titles in the Pankration:

the toughest event of all.

**MUM:** Pancakes?

**DAD:** Be quiet Mildred!

**SUZIE:** Who started the games?

**PHIL:** Well all we know is that they were dedicated to the god, Zeus.

**JACK:** Oh yeah, I've heard of him, he was in 'Clash of the Titans'.

**PORSCHE:** What are you talking about?

**JACK:** He was the guy with the beard wasn't he?

**PHIL:** Well yes, I suppose he was. The Greeks believed he was the King of all the

Gods.

**SUZIE:** How many did they have?

**PHIL:** Oh loads, but there were twelve main ones who lived on Mount Olympus and

controlled the lives of men.

**JACK:** What about that Devil dude? He was cool.

**PHIL:** Oh, you mean Hades, God of the underworld.

**JACK:** Yeah, he was in 'Clash of the Titans' too.

**DAD:** Will you shut up about that stupid movie!

**PORSCHE:** Yeah, it was boring! Apart from the kissing bits that is.

**PHIL:** Zeus was supposed to have banished Hades to the underworld as a

punishment.

**SUZIE:** So the Olympic games started because of a God?

**PHIL:** That's right, and as the athletes arrived in Olympia, they would see a giant

statue of Zeus sitting on his throne. It was one of the seven wonders of the

ancient world.

**JACK:** Remember it well Dad?

**DAD:** It's a wonder of the modern world that you've lasted so long!

TRACK 5: HARP GLISSANDO 2

**MUM:** Ooh it's that sound again. I don't like it!

(They all wobble about as the scene changes)

SCENE 5: MOUNT OLYMPUS

TRACK 6: SONG 3 – ZEUS

**ALL:** ZEUS WAS THE KING OF OLYMPIA,

A POWERFUL GOD WAS HE.

WHEN PEOPLE CAME TO OLYMPIA, HIS TEMPLE THEY WOULD SEE.

ZEUS WAS THE FATHER OF MANY GODS, AND HEROES LIKE HERCULES. SOMETIMES HE FIRED HIS LIGHTNING RODS, WHEN ANGER MADE HIM SNEEZE

HE'S THE ONE, BIG ZEUS IS THE ONE WE FOLLOW. NUMBER ONE. HE'S KING OF OLYMPIA.

ALL HIS SONS,
AND OTHERS JUST LEAVE US HOLLOW.
HE'S THE ONE,
HE'S NUMBER ONE.
HIDE YOUR EYES AND PRAY,
'COS ZEUS IS COMING!

ZEUS HAD A DAUGHTER CALLED APHRODITE, A BEAUTIFUL GOD WAS SHE. APOLLO, ATHENA AND ARTEMIS, TO MENTION ONLY THREE.

HERA, HIS WIFE HAD A LONELY LIFE, WHEN ZEUS WENT OUT TO PLAY. HE GAVE HERA A LIFE OF STRIFE, WHEN OFTEN HE WOULD STRAY.

HE'S THE ONE, BIG ZEUS IS THE ONE WE FOLLOW. NUMBER ONE. HE'S KING OF OLYMPIA.

ALL HIS SONS, AND OTHERS JUST LEAVE US HOLLOW. HE'S THE ONE, HE'S NUMBER ONE.

HE'S THE ONE, BIG ZEUS IS THE ONE WE FOLLOW. NUMBER ONE. HE'S KING OF OLYMPIA. HIDE YOUR EYES AND PRAY, 'COS ZEUS IS COMING!

# TRACK 7: TRUMPET FANFARE

Two trumpet players herald the arrival of the Gods. A Herald reading from a scroll introduces them.

**HERALD:** Introducing Aphrodite, Goddess of love.

# (She enters dressed to kill)

Oh mamma, it's easy to see why.

And arriving together as ever, it's Apollo and Artemis, twin children of the big man, Zeus. As you can see, folks, they're both in matching archery gear, it's what they'll all be wearing at this year's hunt.

# (They too enter dressed to kill with bows and arrows)

And fresh from his ocean bed it's Poseidon.

# (He enters with a trident and fish on his hair)

He'll be modelling a marvellous shell suit that is sure to catch on in this year's fishy fashion parades.

Here's Zeus's favourite daughter, Athena.

# (She enters)

Oh and who's this angry looking dude? Why it's Ares, God of war, Zeus's bad boy son. He just can't keep out of trouble.

# (Ares growls at the audience)

**ZEUS:**(Offstage) ARES!

**ARES:** (Sulking) Yes Dad!

**HERALD:** Yes, there's one in every family. Now here comes the H mob: it's Hermes,

Hestia and Hephaestus followed closely by Hera, that's the big guy's lady, so

don't upset her, folks.

# (They all wave to the audience)

**HERALD:** Hey, turn up the music and get the party started, it's Dionysus, the party god.

He doesn't actually live on Olympus but he always gate crashes the party and

things are livening up.

# (Dionysus enters)