The Wrong Way Round

Junior Script
by
Steve Titford & Ben O'Hare

Ideal Cast Size	32	Speaking Roles	32
Minimum Cast Size	25	Duration (minutes)	70

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CAST LIST

In the following list the bracketed number shows the number of spoken lines each character has.

The asterisk (*) before the character's name indicates that this character has solo or featured sung lines.

The Enn-Elite		The Greapiers	
River	(31)	The Sticky Shadow	(16)
Riley	(29.5)	The Wonky Werewolf	(5)
Ollie	(10)	The Alien	(6.5)
Cameron	(12)	The Skeleton	(3)
Leo	(16)	The Zombie	(4)
The Enniville Eagles		The NPC's	
Ace	(7.5)	Phoenix	(1)
Mickey	(1)	Summer	(1)
Courtney	(1)	Ashley	(1)
Jo	(1)	Finley	(1)
Jay	(1)		
		The Scientists	
The Twins		Dr. Carson	(3)
*Evan	(10.5)	Dr. Hugh	(2)
*Evangeline	(10.5)	Malcolm	(2.5)
The Teachers		Other Characters	
Mr. Donner	(39)	Ranger Ron	(22)
Principal Laurén/Boss	(18)	Officer Feldman	(1)
*Miss Sharman	(37)	Tank	(3.5)
Mrs. Bewler	(41.5)	Enniville Mayor	(14.5)

In addition to the characters listed above, a chorus of Non-speaking Pupils, Teachers and Rangers will be required.



SPEAKING ROLES BY NUMBER OF LINES

In the following list the number shows the number of spoken lines each character has.

The asterisk (*) before the character's name indicates that this character has solo or featured sung lines.

Mrs. Bewler	41.5
Mr. Donner	39
*Miss Sharman	37
River	31
Riley	29.5
Ranger Ron	22
Principal Laurén/Boss	18
Leo	
The Sticky Shadow	
Enniville Mayor	
Cameron	12
*Evangeline	10.5
*Evan	
Ollie	10
Ace	7.5
The Alien	6.5
The Wonky Werewolf	5
The Zombie	4
Tank	3.5
The Skeleton	3
Dr. Carson	3
Malcolm	2.5
Dr. Hugh	2
Mickey	
Courtney	
Jo	
Jay	
Phoenix	
Summer	
Ashley	1
Finley	1
Officer Feldman	

In addition to the characters listed above, a chorus of Non-speaking Pupils, Teachers and Rangers will be required.



SUGGESTED CAST LIST FOR 25 ACTORS

In the following list the number shows the number of spoken lines each character has.

The asterisk (*) before the character's name indicates that this character has solo or featured sung lines.

Mrs.Bewler		41.5
Mr.Donner		39
*Miss Sharman		37
River		31
Riley		29.5
Ranger Ron	Combines lines with Tank	25.5
The Sticky Shadow	Combines lines with The Zombie & The Skeleton	23
Principal Laurén/Boss.		18
Leo		16
Enniville Mayor		14.5
Ollie		10
Cameron		12
*Evan		10.5
*Evangeline		10.5
The Alien		6.5
Ace		7.5
The Wonky Werewolf		5
Dr. Hugh	Combines lines with Officer Feldman	3
Dr. Carson		3
Malcolm		2.5
Mickey	Combines lines with Jay	2
Courtney	Combines lines with Jo	2
Phoenix	Combines lines with Finley	2
Summer		1
Ashley		



CHARACTERS IN EACH SCENE

Scene One

Mr. Donner

The Sticky Shadow

Scene Two

Entire Cast

Scene Three

Finley

Phoenix

Summer

Ashley

Ace

Courtney

Jay

Jo

Mickey

Cameron

Leo

Ollie

Riley

River

Evan

Evangeline

Additional Non-speaking

Pupils

Mrs. Bewler

Principal Laurén

Miss Sharman

Additional Non-speaking

Teachers

Scene Four

Finley

Phoenix

Summer

Ashley

Ace

Courtney

Jay

Jo

Mickey

Cameron

Leo

Ollie

Riley

River

Evan

Evangeline

Additional Non-speaking

Pupils

Principal Laurén

Miss Sharman

Scene Five

Mrs. Bewler

Miss Sharman

Scene Six

Cameron

Leo

Ollie

Riley

River

Mrs. Bewler

The Wonky Werewolf

Scene Seven

Cameron

Leo

Ollie

Riley

River

Ranger Ron

Tank

Mr. Donner (Voice only)

Scene Eight

Mrs. Bewler

Mr. Donner

The Sticky Shadow

The Alien

The Skeleton

The Zombie

The Wonky Werewolf

Scene Nine

Cameron

Leo

Ollie

Riley

River

Evan

Evangeline

Ranger Ron



Scene Ten

Cameron

Leo Ollie Riley River Ace

Courtney

Jay Jo Mickey

Evan

Evangeline Ranger Ron

Scene Eleven

Cameron Leo Ollie Riley River Ace

Courtney Jay Jo Mickey

Ashley Summer Finley Phoenix Evan

Evangeline

The Sticky Shadow

The Alien
The Skeleton
The Zombie

The Wonky Werewolf

Mr. Donner Mrs. Bewler Miss Sharman

Principal Laurén/The

Boss
Carson
Hugh
Malcolm
Ranger Ron
Officer Feldman

Additional Non-speaking

Rangers

Scene Twelve

Cameron Leo Ollie Riley River Ace

Courtney
Jay
Jo
Mickey
Ashley
Summer
Finley
Phoenix
Evan

Evangeline

The Sticky Shadow

The Alien
The Skeleton
The Zombie

The Wonky Werewolf

Mr. Donner Mrs. Bewler The Mayor Ranger Ron

Additional Pupils and

Teachers

Additional Rangers

Scene Thirteen

Entire Cast



LIST OF PROPERTIES

Scene One

Laptop case	. Mr.	Donner
Mobile phone	. Mr.	Donner
Smartwatch	. Mr.	Donner

Scene Two

No Properties required.

Scene Three

Clawhammer merchandise (Lunchboxes, backpacks, badges etc)	Enn-Elite
Playground bench	Stage prop
Basketball	Ace
Clawhammer comic	Cameron
Clawhammer cards	Leo & Ollie
Mobile phone	Riley
Notebook & pencil	River
Watch	Principal Laurén
Paper cups	Teachers

Scene Four

Teacher's desk	Stage prop
Projector	Stage prop
Large, brown bag containing laptop	
Projector remote	Cameron

Scene Five

Staffroom table with tablecloth	Stage prop
Kettle (On table)	Stage prop
Mugs x 2 (On table)	Stage props
Spoon (On table)	Stage prop
Milk carton (On table)	Stage prop
Tea jar (On table)	Stage prop
Coffee jar (On table)	Stage prop
Sugar jar (On table)	Stage prop
Large, brown bag containing the Slimemometer and specimen pot	Miss Sharman
Mobile phone	Mrs. Bewler



Scene Six	
Clawhammer cards	Enn-Elite
Backpacks	Enn-Elite
Handbag	Mrs. Bewler
Keys	Mrs. Bewler
Scene Seven	
Wooden table	
Walkie-talkie (On table)	•
Binoculars (On table)	
Bean bags x 2	•
Keys	=
Backpacks	
Mobile phone	Riley
Scene Eight	21
Bush	•
Withering leaves (hidden behind the Bush for Mrs Bewler to don)	•
Mobile phone	
Mobile phone	
Walkie-talkie	Wr. Donner
Scene Nine	
Bush	Stage prop
Binoculars	•
Binoculars	
Backpack containing packet of crisps	=
Backpack containing Walkie-talkie	
Mobile phone	
Satchel containing document	
_	Č
Scene Ten	
Wooden table	Stage prop
Bean bags x 2	Stage prop
Walkie-talkies x 2 (On table)	Stage prop
Document	Ranger Ron



Scene Eleven

Laboratory bench with apparatus including conical flasks containing slime		
'The Core' placed on 'Charging Tower	.'Stage prop	
The Cooling Tower (Upstage left)	Stage prop	
Large headset	Principal Laurén	
Mobile phone	Riley	
Laptop	Scientists	
Clipboards	Carson, Hugh & Malcolm	
Scene Twelve		
Lectern with microphone	Stage prop	
Medals	For the heroes of Enniville & Greaniers	

Scene Thirteen

No Properties required.



PRODUCTION NOTES

MUSICLINE'S WELCOME

Thank you for purchasing 'The Wrong Way Round'. Our team has worked hard to create a musical which we hope your company and audience will enjoy very much!

Fun is the biggest reason for creating this musical! We had lots of fun making it and we want everyone to be in on it. The snappy script crackles with comedic moments, a pacy plot and many lovable characters. The songs have been specifically produced to be appealing to all ages and a breeze to teach.

Everyone can join in, - be they a confident performer, a keen beginner or part of the backstage team. Plenty of singing, speaking and non-speaking parts form an adaptable cast list. The plot allows for your production to be as simple or as ambitious as you want it to be, whether you are performing in a state-of-the-art theatre or the most basic of school halls. A CD player and an enthusiastic team are the only minimum requirements! In its original form, 'The Wrong Way Round' can be staged by any primary school, academy or theatre group with every pupil involved, regardless of ability.

Support is here to assist you. 'The Wrong Way Round' has been assembled by a group of knowledgeable and highly dedicated specialists in performing arts and education. In other words, we understand what you're going through! We've used our collective experience to make staging the show as simple and as enjoyable as possible. In addition to this, our helpful staff are available to answer any queries you may have.

Free time-saving resources are included, and extra resources are available for purchase to help you. We highly recommend downloading our free 'Start Here' guide and browsing through it before proceeding. This resource, available on 'The Wrong Way Round' page of the Musicline website, helpfully breaks down every detail of staging 'The Wrong Way Round' into manageable, easy-to-read sections, which you can also distribute to the appropriate members of your crew.

Below we have broadly summarised our production notes for your convenience. Remember, for the best user experience, download the 'Start Here' guide and keep it handy as you read the script. We wish you a successful show and a great time!

DELIVERY

To assist with directing your cast, we recommend our 'Learn it!' resource, available to purchase through 'The Wrong Way Round' page of the Musicline website. This is a complete audio readthrough of the script and songs.

It is essential that all performers deliver their lines clearly so that the audience can enjoy the story and the comedy. Performers should be encouraged to 'relax', 'breathe', 'leave gaps' and use 'big voices' to project their lines to the back of the audience. They should also be reminded to wait for any audience laughter to quieten down before continuing the scene.



Every performer should be encouraged to make the audience 'love' their character by giving an energetic and memorable performance!

Within the dialogue, there is a lot of punctuation, along with many stage directions that will help with the timing of the lines. Some of the dialogue is performed to music in accordance with the stage directions. Our 'Learn it!' resource demonstrates how this can be done.

MOVEMENT

We encourage the use of simple choreography to boost the energy of your cast's performance. For this, feel free to devise your own movement, – perhaps involving your cast in the choreographing process.

COSTUMES

The Enn-Elite

River - Signature tactical vest over his polo t-shirt. School uniform.

Riley - Glasses, baseball cap. School uniform.

Ollie - School uniform.

Cameron - School uniform.

Leo - School uniform.

The Enniville Eagles

Ace - Basketball kit with a number one on the jersey.

Courtney - Basketball kit with a number two on the jersey.

Jo - Basketball kit with a number three on the jersey.

Mickey - Basketball kit with a number four on the jersey.

Jay - Basketball kit with a number five on the jersey.

The Twins

Evan - White shirt, black waistcoat, black shorts, black knee-length socks and black shoes, old-fashioned school satchel.

Evangeline - White blouse, black pinafore dress, black knee-length socks and black shoes, old-fashioned school satchel.

The Teachers

Mr. Donner - Glasses, tan shirt, (needs a duplicate, 'slimed version' later in the story) quirky tie, beige trousers and smart shoes. A withering leaves poncho / waistcoat (throw over in the 'Wrong Way Round' scene).

Principal Laurén / Boss - Glasses, white shirt, tie and a three-piece suit with smart shoes.

Miss Sharman - Orange jumper, pleated knee-length skirt, black ankle boots, thick glasses, and an orange wig.

Mrs. Bewler - Modern blouse (needs a duplicate 'slimed' and 'withering leaves' version later in the story) jeggings and ankle boots.





The Greapiers

The Sticky Shadow - Black, hooded, long cape.

The Wonky Werewolf - Werewolf fancy dress costume.

The Alien - Green, Alien onesie or Alien-type jump-suit.

The Skeleton - Skeleton fancy dress costume.

The Zombie - School uniform in tatters with face and body paint.

The NPC's

Phoenix - School uniform.

Summer - School uniform.

Ashley - School uniform.

Finley - School uniform.

The Scientists

Dr. Carson - Safety glasses/goggles with white laboratory coats, white shirts, black trousers and black shoes.

Dr. Hugh - Safety glasses/goggles with white laboratory coats, white shirts, black trousers and black shoes.

Malcolm - Safety glasses/goggles with white laboratory coats, white shirts, black trousers and black shoes.

Other Characters

Ranger Ron - Ranger uniform, Ranger 'Fedora-type' hat, beige shirt with various badges, beige trousers with belt and boots.

Officer Feldman - Police uniform, black/blue cap, blue shirt, black trousers with belt and boots.

Enniville Mayor - Civic Regalia Chain of Office, suit with shirt and tie and smart shoes.

SCENERY

Backdrops can be as simple or elaborate as you wish. However, for a very easy solution and fuss-free performance, instant scenery is now available with our digital backdrops:

Project It! provides a different backdrop for EVERY scene change and is supplied in both a PowerPoint presentation and as individual JPG files.

PLACING AND REMOVING OF STAGE PROPS

To save space in the main body of the script, we assume that any technicians in charge of 'Stage Props' (such as tables) will place them during the blackout at the beginning of each scene, then remove any remaining 'Stage Props' during the blackout at the end of each scene. These 'Stage Props' can be found in the 'List Of Properties' within this script.



MUSIC

All the music required to stage this production, including sound effects, can be found on the Backing Track CD. A Vocal Track CD is also available as a guide and to enable the swift learning of songs. Both products are also available as MP3 downloads. The backing tracks without vocals are ideal to use in rehearsals and performances, and the score gives vast flexibility if you have the luxury of a live pianist.

A great product called Sing it! is also available. This CD-ROM or download can help to teach all the songs to the children without any teacher input. Children can use it at school or at home, - think of the time it will save you! Most schools use it in class on an interactive white board, or in the school hall on the overhead projector to allow full cast practice.

The songs (apart from a few minor solos) are designed to be performed with simple actions by the entire cast. The help of a separate 'Choir' is highly recommended. A good technique is to use any cast members who are not in the current scene to boost the number of singers in the choir. The choir should also be part of the show, performing the actions and any spoken dialogue marked 'ALL:'. The choir could also perform the solo lines if a suitable soloist isn't available.

For companies wishing to perform the show with a full live band, we include 'Xtra' tracks on the end of our Backing Tracks and Vocal Tracks albums. These contain the sound effects used in the show, which can be triggered as required. We also include some 'Alternative' tracks, which facilitate live voice acting instead of using recorded voiceovers in some scenes. This is explained fully in the 'Start Here' guide.

FINALLY...

This show is designed to be uplifting, energetic, tongue-in-cheek and above all, enjoyable to take part in!

If there is anything you are not sure about, please ask, – we're here to help. Although we have offered many suggestions, feel free to use your imagination and interpret the script in your own way. As long as you have fun, your audience will too!

